Irricana & District Agricultural Society Gymkhana Series 2024

Goal

To provide a safe, fun learning environment for families wanting to improve their skills in the sport of gymkhana.

Membership

Individual Membership \$80
Family Membership \$200 *Max of 4, \$10/extra child Leadline Membership \$40
One time drop in fee \$10
Must have AEF Membership

Membership includes all entry fees, Irricana & District Agricultural Society Membership, year end prizes, arena rental, maintenance and equipment. Membership Registration, Waiver Form & Payment found @ www.irricanaagsociety.com/events

Age Categories (As of January 1, 2024)

Leadline, 8 & Under, 9-11, 12-14, 15-17, 18+

Events

Barrel Racing, Pole Bending, Thread the Needle Goat Tying 9-11, 12-14, 15-17 Only Goat Tail Untying - Leadline, 8 & Under Only

Dates

Sunday June 9, Wednesday July 10, Wednesday August 21, Sunday September 15

Sunday Warm Up 10:30AM, Leadline Start 11AM. All Other Age Categories Start 12PM. 10MIN Warm Up after Leadline is done. Wednesday Warm Up 5:30PM, Leadline Start 6PM. All Other Age Categories Start 7PM. 10MIN Warm Up after Leadline is done.

Entries

Entry deadline: 12PM Friday before event on Sunday or 12PM Monday before event on Wednesday. Online entry form will be posted a week prior to the gymkhana @ www.irricanaagsociety.com/events

Year End Prizes

Prizes will be awarded after Finals. Must attend 3 out of the 5 dates to qualify for prizes. Leadline will receive a leadline prize. 8 & Under, 9-11, 12-14, 15-17 will receive a club prize. All around high point prizes including buckles for 8 & Under, 9-11, 12-14 & 15-17 only. No prizes for 18+. In the event of a tie for year end prizes a draw will be done.

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Points

1st place 10 points, 2nd place 9 points, 3rd place 8 points, 4th place 7 points, 5th place 6 points, 6th place 5 points, 7th place 4 points, 8th place 3 points, 9th place 2 points, 10th place & down 1 point, No times 1 point. (Only for 8 & Under, 9-11, 12-14 & 15-17).

Volunteers

Volunteering is **mandatory**. This is a non-for-profit organization. \$200 Post dated cheque is required. Cheque will not be deposited unless no effort was made to help with volunteering at the end of the season. Must volunteer 3 out of 5 events. Online volunteer form will be posted a week prior to the gymkhana @ www.irricanaagsociety.com/events. Timing, Recording, Announcing, Gateman, Goat Wrangler, Horse Wrangler, Flagman, Set Up & Take Down.

Rules

Helmets are mandatory for all riders under 18. Velcro keepers on saddle seats are prohibited for any age member, no lace up footwear while riding, boots must have a heel.

Contestants must be ready when your name is called. If you are called 3X you will be turned out of your event. If the electronic eye malfunctions, a re-run will be issued. Final call on any discrepancy is up to the Irricana & District Agricultural Society Gymkhana Club committee.

Campground is off limits. Parking and horses are only allowed in the marked designated areas. Warm up and riding is only permitted inside the arena. Treat riders, volunteers, and horses respectfully. Horses that kick must always be flagged and attended to. Unnecessary roughness or abuse of animals will not be tolerated. Offenders will be asked to leave the arena immediately and in the event of severe or repeated abused will be asked to leave the club. Sportsmanship is to be always promoted. Committee Members have the right to deem a horse or rider as unsafe and may be asked to leave the arena.

The committee will make the call to cancel an event due to weather with enough notice before the scheduled event. Cancellations will be posted on the Facebook page.

Irricana & District Agricultural Society Gymkhana Club Committee

Tonay Hegedys, Collen Ziegeman, Bradi Hansen and Ashley Penhalagan.

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Barrel Racing

The rider will cross the start line, circle around the 1st barrel (left or right), proceed to the 2nd barrel and then continue onto the 3rd barrel in a clover leaf pattern, then proceed back across the finish line. Penalties Add 5 seconds for each barrel knocked over. Going off pattern or crossing back over the starting line before completing the pattern is a disqualification and a no time.

Pole Bending

The rider will cross the start line, proceed to the end of a line of six poles, then turn the end pole and weave down through the pattern, again turn at the last pole and weave back up, then proceed back across the finish line. Add 3 seconds for each pole knocked over. Going off pattern or crossing back over the starting line before completing the pattern is a disqualification and a no time.

Thread the Needle

The rider will cross the start line, proceed between four poles, turn around the 5th pole (in either direction), run back through the four poles to the finish line. Add 3 seconds for each pole knocked over. Knocking over the 5th pole (end pole), going off pattern or crossing back over the starting line before completing the pattern is a disqualification and a no time.

Goat Tying

The goat will be tied to a stake with a rope. To qualify for a legal tie, there will be at least one complete wrap around three legs and a half hitch hooey or knot. Legs must remain tied for 5 seconds after completion of the tie. Touching the goat or tie string after signalling they are finished will result in disqualification and a no time. If the riders horse crosses or comes in contact with the goat or rope prior to the rider signaling for time, a ten second penalty will be assessed. There will be a 1-minute time limit.

Goat Tail Untying

The goat will be tied to a stake with a rope. The rider will cross the starting line and proceed to a volunteer where they will hold their horse and help the rider off their horse. Proceed to the goat and pull a ribbon off the goat's tail. There will be a 1-minute time limit.